

Radhika Sharma

PRODUCT DESIGNER

Turning complex systems into clear, intuitive experiences.

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[Portfolio](#) · [LinkedIn](#) · [Dribbble](#) · [Medium](#)

PROFILE

Human-centric Product Designer with over 6 years of experience bridging psychology, instructional design, and complex product ecosystems. Specializing in climate-tech, SaaS, and AI-driven UX, I leverage a deep understanding of user behavior to transform intricate workflows into elegant, accessible digital solutions.

WORK EXPERIENCE

UI/UX Designer *at Boomitra*

Aug 2024 – Present

- Led end-to-end design of B2B and B2C web applications, streamlining complex carbon credit checkout experiences and calculators to empower over 100 global buyers.
- Designed multi-platform wallet features for 150K+ farmers and ranchers across India and Kenya, making intricate carbon finance distributions transparent and accessible.
- Spearheaded the UX for a multilingual Gen-AI voice chatbot, enabling low-literacy agricultural users to seamlessly access critical plant health and climate insights.
- Architected an internal CRM platform for 50+ supply-chain users and brokers, drastically improving data visualization and operational workflow efficiency.

UI & Instructional Designer *at Kido Enterprises*

Jan 2024 – Aug 2024

- Redesigned the user experience for a mobile educator app used by 100+ teachers, reducing cognitive load for daily attendance and student tracking.
- Translated dense corporate training and customer onboarding workflows into interactive, human-centered digital learning interfaces.
- Formulated high-impact, visually structured presentation frameworks and sales decks to streamline stakeholder communication and B2B pitches.

UX & Learning Experience Designer *at Podar Schools, VIBGYOR, Chrysalis, Square Panda*

Jan 2019 – Oct 2023

- Designed and mapped over 120 interactive, user-centered storyboards and learning applications for children and educators, utilizing behavioral design principles.
- Developed 20+ comprehensive micro-learning modules using Articulate Storyline, focusing on clear information architecture and high engagement metrics.
- Managed cross-functional production cycles including script direction, interface layouts, and audio-text synchronization using Adobe Audition.

SKILLS & TOOLS

CORE COMPETENCIES

Product Design, UX/UI Design, Interaction Design, Information Architecture, Wireframing, Rapid Prototyping, Mobile & Web Responsive Design, User Research, Usability Testing, Behavioral Psychology, Design Thinking, Design Systems, UX Writing.

TOOLS & TECHNOLOGIES

Design & Motion: Figma, Framer, Sketch, Lottie, FigJam, Whimsical
AI & Next-Gen: Loveable.dev, Claude, ChatGPT, Locofy.ai, UX Pilot, Uizard, Figma Make

EDUCATION & CERTIFICATIONS

Bachelor of Arts in Psychology

My foundation in psychology provides a unique lens into human cognitive patterns and decision-making, directly informing my approach to creating empathetic, simple user flows.

PROFESSIONAL CERTIFICATIONS

Generative AI (Coursera) · Advanced Figma UI/UX Design (Udemy) · UI Design Principles & Practices (Udemy) · AI-Driven UX Research (Udemy)